



2011 COMPETITION RULES FOR ARTISTIC EVENTS: CLARIFICATION GUIDE

This document is published to further explain the compulsory sequences for both Freestyle Skydiving and Freeflying. This to avoid any doubt in interpretation on performance requirements. Explanations are based on recent questions from Judges and Competitors.

Addendum A1: Freestyle Skydiving Compulsory Sequences

FR-6. Full Eagle Trick Sequence

« The Performer goes below the Videographer as the Videographer goes over the top, moving around an imaginary centre between them so that both end up in opposite positions than they originally started. The movement continues until both Performers end up in their relative starting positions.»

The last sentence should read:

« The movement continues until the Performer and the Videographer end up in their relative starting positions. »

Addendum A2: Freeflying Compulsory Sequences

FF-1. Synchronized Back Layouts

« The half twist must be performed within and evenly executed throughout the loop. »

This sentence should read:

« The half twist must be performed within and evenly executed throughout the loop, and performed in the same direction. »

« Camera must be in front of both Performers, on the same level and remain in place. »

This sentence should read:

« At the start, camera must be in front of both Performers, on the same level and remain in place. »

FF-2. Vertical Compressed Switch

« Camera must be in front of both Performers, on the same level and remain in place. »

This sentence should read:

« At the start, camera must be in front of both Performers, on the same level and remain in place. »



FF-3. Full reverse Eagle

« One Performer is in head-up orientation, the other in head-down orientation. »
« The Performer in head-up orientation moves feet first under the other Performer in head-down orientation while performing half a back loop, maintaining visual contact with the other Performer. The Performer passes through the head-down orientation. The rotation continues and the Performer moves from the head-down orientation over the other Performer while performing half a back loop, maintaining visual contact with the other Performer. The other Performer (who started in head-down orientation) performs a front loop synchronous with the Performer. »

Sentences should read:

« One Performer is in head-up orientation, the other in head-down orientation, facing each other. »

« The other Performer (who started in head-down orientation) performs a back loop synchronous with the Performer. »

« The camera must show the Performers from the side, on the same level. »

This sentence should read:

« At the start, camera must show the Performers from the side, on the same level and remain in place. »

Note: the correction (« front to back ») should also be read as such in Addendum C - difficulty.

FF-4. Double Joker Reverse

The rotation should be one Performer vertically over the other, 'eagle' style. The Performer in head-up orientation should from the start move directly over the Performer in head-down orientation. No sideways rotation is allowed as otherwise the next requirement « The Performers must end up on the opposite heading » can not be met.

FF-7. Rock the Cradle

« Camera must show the side of the Performers at the start, on the same level and remain in place. »

This sentence should read:

« At the start, Camera must show the side of the Performers at the start, on the same level and remain in place. »

FF-8. Cat Barrel Roll

« Camera must be in line with the body axes of the Performers showing a side of the Performers, on the same level and maintaining the same distance. »

The sentence should read:

« At the start, camera must be in line with the body Left-Right axes of the Performers showing a side of the Performers, on the same level and maintaining the same distance. »