**Competition Rules for Wingsuit Flying**

**Current rule:**
3.6.3 All jumps for each task of a round should be made from the same, or back-to-back loads, in order that competitors jump in similar winds.

**Suggested change:**
3.6.3 All jumps for each task of a round should be made within a time span of four (4) hours, in order that competitors jump in similar winds. If not all competitors are able to jump within the set time span for meteorological or technical reasons as determined by the Chief Judge, all competitors who have jumped in that round shall be awarded rejumps.

**Reason:**
The differences in results are can be very large, up to 35% if you compare the same competitor in different competitions.
The only factor that affects this is the wind conditions, which means that a competitor can get huge differences in conditions if the wind change a lot between the jumps.
The four hours for each round suggested are to enable larger competitions to let all the competitors to jump in each round while at the same time it is impossible to let competitors perform the same round different days as it is very likely that weather conditions change marked then.