Proposals to amend the Accuracy Landing and Freefall Style Competition Rules

Existing rule wording - in italic Changes: words remaining in black - deletion or change in strikethrough red - new wording in blue {Explanation} - black italic in {}

Existing

5.1.4. Wind Direction on the Ground

(1) The windsock must be capable of responding to winds of at least 2 m/s and be acceptable to the Chief Judge. The Chief Judge will determine its location, which is at a fixed place, approximately 50 m from the target centre. This decision is not subject to any protest.

Change

5.1.4 Wind Direction on the Ground

(1) The windsock must be capable of responding to winds of at least 2 m/s and be acceptable to the Chief Judge. It should have a minimum length of 4m, a minimum diameter at inlet of 600mm and a minimum height of 6m.

The Chief Judge will determine its location, which is at a fixed place, approximately 50 m from the target centre. This decision is not subject to any protest.

Existing

4.2.2. The Juniors order of jumping in the first round of Accuracy Landing and all Freefall Style rounds will be determined by draw by nations. Individual Accuracy Landing competitors will be put into pairs and will jump at the beginning or end of each round at the discretion of the Meet Director, with jump order determined by draw, (maximum 2 competitors per pass in Accuracy Landing). Men and Women shall jump separately. In all other rounds, the jump order will be in reverse order of placing after the last completed round.

Change

4.2.2. The Juniors order of jumping in the first round of Accuracy Landing and all Freefall Style rounds will be determined by draw by nations. Individual Accuracy Landing competitors will be put into pairs mixed teams and will jump at the beginning or end of each round at the discretion of the Meet Director, with jump order determined by draw, (maximum 2 competitors per pass in Accuracy Landing). Men and Women shall jump separately. In all other rounds, the jump order will be as all mixed teams (4.2.1.) in reverse order of placing after the last completed round.

Existing

5.1.10. Individual Accuracy Landing Event

(1) Scores for all rounds, except the semi - final and final rounds, are the scores obtained in the team accuracy landing jumps.

(2) The exit altitude for the semi - final and final rounds is 800 metres and will be two competitors per pass. If meteorological conditions do not allow jumping from 800 metres the altitude may be lowered to 700 metres (one competitor per pass).

(3) For junior competitors, the exit altitude is 800 m, 2 competitors per pass. If the exit altitude is lowered to 700 m, only 1 competitor per pass. For individual competitors, the organiser will put competitors into pairs, preferably from the same country, and they should jump in those pairs for the whole of the competition.
Subject: Proposed Changes to the Accuracy Landing and Freefall Style Competition Rules

Author: Günter Berendt, Chair Accuracy Landing & Freefall Style Committee

Date: 29 January 2017

---

(4) At a Mondial, or if it is considered necessary by the Meet Director in consultation with the Chief Judge for the completion, up to 4 competitors per pass is allowed, if the exit altitude is raised to at least 1000 m. This applies only to complete rounds.

**Change**

5.1.10. Individual Accuracy Landing Event

(1) Scores for all rounds, except the semi-final and final rounds, are the scores obtained in the team accuracy landing jumps.

(2) The exit altitude for the semi-final and final rounds is 800 metres and will be two competitors per pass. If meteorological conditions do not allow jumping from 800 metres the altitude may be lowered to 700 metres (one competitor per pass).

(3) For junior competitors, the exit altitude is 800 m, 2 competitors per pass. If the exit altitude is lowered to 700 m, only 1 competitor per pass. For individual competitors, the organiser will put competitors into pairs, preferably from the same country, and they should jump in those pairs for the whole of the competition.

(4) At a Mondial, or if it is considered necessary by the Meet Director in consultation with the Chief Judge for the completion, up to 4 competitors per pass is allowed, if the exit altitude is raised to at least 1000 m. This applies only to complete rounds.

**Existing**

7.2.6. Junior Freefall Style. The event consists of 5 rounds, without cuts. The minimum number of rounds for a valid event is 1.

**Change**

7.2.6. Junior Freefall Style. The event consists 5 rounds. The minimum number of rounds for a valid event is 1.

**Existing**

4.1. Training jumps

The training jumps made on the last day before the competition starts may be evaluated by the judges and the scores published.

**Change**

4.1. Training jumps

The training jumps made on the last day before the competition starts may be evaluated by the judges and the scores published.

(There are no official training jumps)

**New**

7.5.5 The usual timetable for the competition is:

(1) Day 1 arrival, Day 2 - 6 competition, Day 7 competition, closing ceremony, Day 8 departure. Training jumps on … days prior and/or on the official arrival day as stated in Bulletin 1 arrival day is Day 1

1st Team Manager Meeting is held in the evening (7pm) of the official arrival day

Accuracy Landing and Freefall Style competition jumps  (day 2 – 6)

Competiton jumps end on Day 7 latest 3 pm

Departure day is Day 8
(2) Any change of the program of events must be approved by IPC or during the championships by the FAI controller in agreement with CJ.