FORMATION SKYDIVING AND VERTICAL FORMATION SKYDIVING

 Rule changes 2013

4.9 Training Jumps

Old rule:

4.9. Training Jumps
   4.9.1. Each team in each event will be given the option of one official training jump before the draw is made.
   4.9.2. The aircraft type and configuration, plus the judging and scoring systems to be used in the competition will be used for the official training jump.
   4.9.3. Two sequences will be created by the Chief Judge. Only teams performing one of these sequences will receive an evaluation and posted score.

New rule:

4.9. Training Jumps
   4.9.1. Each team in each event will be given the option of one official training jump before the draw is made.
   4.9.2. The aircraft type and configuration, plus the judging and scoring systems to be used in the competition will be used for the official training jump.
   4.9.3. Teams can perform a sequence of their own choice and receive an evaluation from the judges.

5. Judging

Old rule:

5.4. The Judges will watch the video evidence of each jump at normal speed to determine points in time to a maximum of (2) two times. The moment of freeze frame at the end of working time will be determined at the first viewing. At the request of the Event Judge a (3rd) third view of part(s) of the jump will then be conducted at reduced speed between 70-90 percent of normal speed. The same reduced speed shall be used to judge all jumps requiring a third viewing. The Chief Judge will decide prior to the start of the Competition the percentage of reduced speed to be used for the different Events. The freeze frame from the first viewing will be applied on each viewing.

New rule:

5.4. The Judges will watch the video evidence of each jump (1) one time at normal speed to determine points in time. The moment of freeze frame at the end of working time will be determined at the first viewing. If a judgement call occurs, a second viewing of the jump will be conducted at normal or reduced speed between 70-90 percent of normal speed. At the request of the Event Judge a (3rd) third view of part(s) of the jump can be conducted at normal or reduced speed. The speed of the second- and third viewings (normal or reduced) will be determined by the Event judge. The Chief Judge will decide prior to the start of the Competition the percentage of reduced speed to be used for the different Events. The freeze frame from the first viewing will be applied on each viewing.
4.5 Video requirements

Old rule:
4.5. Video Transmission and Recording
4.5.2.....All video equipment must be able to deliver a High Definition (HD1080i AVCHD) PAL digital signal through a compatible video connection approved by the Video Controller.

New rule:

4.5.2.... The freefall video equipment must deliver a High Definition 1080 type digital signal with a minimum frame rate of 25 frames per second, through a memory card (minimum class 10).

The above change also apply for
4.4.3 of the Artistic Events Competition Rules and
4.9.3 of the Canopy Formation Competition Rules

8 way divepool changes

- Crank – Crank to replace Wagga – Wagga (block 5)
Nacho – Nacho to replace Bipole Donuts – Bipole Donuts (block 7)
Proposed 4 way divepool changes
The FS committee received one proposal for changes to the 4-way divepool. As of now, the FS committee does not see a need for change in the 4-way divepool.

Proposed VFS divepool changes/additions
At the competitors meeting in Dubai VFS teams asked if the dive-pool could be expanded to be able to make 10 rounds.
Discussions within the FS Committee do not support the idea of a 10 round divepool at this stage. It will increase the difficulty. Many countries does not even have a VFS team yet as it is a very challenging event.

The IPC FS Committee will like to ask the host of windtunnel competitions to take the proposed formations into the divepool for windtunnel competitions, and get feedback from the competitors/teams for a possible IPC divepool extention in 2014.

This is the new proposed formations (for windtunnel use):
Blocks

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This is the new proposed formations (for windtunnel use):
Note: A circle denotes a foot grip (ref: VPS Competition rules 2.2)

Randoms