

## Speed Skydiving Competition Rules – Summary of Changes 2017

- **Number of Rounds**

**3.1.4** The competition in the classifications takes place during the preliminary rounds, and no separate jumps are made. The scores achieved in the preliminary rounds are used to determine the placings in the classifications.

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**3.1.5** Following the preliminary rounds, the Open event continues into a semi-final and final round.

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- **Programme of the Event**

Move Section 7.2 to Section 3, renumbering to 3.2

**7.2.1** The event consists of 6 preliminary rounds, plus a semi-final and final round.

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**7.2.3** Competitors make the 6 preliminary rounds in the Open event, and do not make separate jumps for the classifications. The final results for the classifications are those obtained at the completion of the preliminary rounds.

**3.2.3** Competitors make the ~~8~~ **6** preliminary rounds in the Open event, and do not make separate jumps for the classifications. The final results for the classifications are those obtained in the **Open event** ~~at the completion of the preliminary rounds.~~

~~**7.2.4** Following the preliminary rounds, selected competitors move forward to semi-finals and finals in the Open event as follows:~~

~~(i) — The top 25% competitors, or 10 competitors, whichever is the greater, in the Open event, after completion of the preliminary rounds, continue into the semi-final.~~

~~(ii) — The top 50% competitors, or 5 competitors, whichever is the greater, in the Open event, after completion of the semi-final round, continue into the final round.~~

~~**7.2.5** In the event of a tie in the selection of competitors moving forward to the semi-final or final round, both competitors go forward.~~

~~**7.2.6** If adverse weather conditions dictate, and there is insufficient time to complete all rounds (after the minimum number has been completed), the Meet Director, in consultation with the Chief Judge, may decide in the interest of the event, to move straight into the final round of the Open event with the top 25% competitors in the Open event. In this case, the final results for the other classifications will be those obtained from the preliminary rounds that have been completed.~~

- **Placement of SMDs**

**4.1.5** Each competitor will wear two SMDs issued by the Chief Judge. The devices will be attached

(i) on the lateral webbing on each side of the competitors harness, or

(ii) on each side of the competitors container horizontally in line with the lowest part of the lateral webbing when the competitor is standing upright. In either case, the SMDs must be sited predominately on the sides of the rig and not above the widest point of the container. The devices will be located to the satisfaction of the Chief Judge, and this decision is not grounds for protest.

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(i) on the lateral webbing on each side of the competitors harness, or

(ii) on each side of the competitors container horizontally in line with the lowest part of the lateral webbing when the competitor is standing upright.

In either case, the SMDs must be **mounted sited** predominately on the sides of the rig and not above the widest point of the container. The devices will be located to the satisfaction of the Chief Judge, and this decision is not grounds for protest.

- **Exit Order**

**5.2.1** For safety reasons, the exit order in a jump run is determined by the personal best of the competitors. The exit order in a jump run is personal best descending.

*{Paragraph defines the exit order; the exit order in a jump run is personal best descending. A reverse exit order from slowest to fastest within a group of speeders would be safer than an order from fastest to slowest (suggestion during competitors meeting in Chicago) The committee decided that there is no safety benefit in changing the exit order.}*

- **Maximum number of competitors per exit pass**

**5.2.2** There will be a maximum of eight (8) competitors per exit pass, but this may be reduced by the Meet Director taking into consideration the aircraft size and the dropzone area.

**5.2.2** There will be a maximum of **six (6) eight(8)** competitors per exit pass, but this may be reduced by the Meet Director taking into consideration the aircraft size and the dropzone area.

*{Suggestion during last competitors meetings. The committee decided that there is no safety benefit in changing the exit order.}*

- **Maximum Exit altitude**

**5.3.3** Maximum Exit Altitude: The maximum exit altitude for a valid jump is 13.500 ft (4.115 metres). A competitor is not allowed to exit the aircraft on a higher altitude then the maximum exit altitude. Jumps from a higher exit altitude as the maximum exit altitude has to be considered as not valid.

*{Maximum Exit Altitude was not previously defined.}*

- **Safety – Raise the course.**

*{SP CR 2.1 defines the course where speed measurements are taken, starting at 2700 metres (8858 ft) above the ground and ending at 1700 metres (5577 ft) above the ground. From the competitors meeting in Chicago came up a suggestion to raise the gates to have more altitude and time for deceleration. After extensive discussion, also with competitors, the committee decided that there is no safety benefit in raising the gates.}*

## **Determining placing**

**6.3.1** Depending on the number of rounds completed, a different number of jumps will be used to determine placings as follows:

...

- (iv) With round 6, 7 or 8 completed, the competitor's best 4 rounds are used, and the score is the total of the four speeds. As additional information the average of the four speeds can be shown on the score sheet.

**6.3.1** Depending on the number of rounds completed, a different number of jumps will be used to determine placings as follows:

...

- (iv) **If 6 or 7 rounds have been completed** ~~With round 6, 7 or 8 completed~~, the competitor's best 4 rounds are used, and the score is the total of the four speeds. As additional information the average of the four speeds can be shown on the score sheet.
- (v) **If 8 rounds have been completed**, the competitor's best 5 rounds are used, and the score is the total of the five speeds. As additional information the average of the five speeds can be shown on the score sheet.