

Wingsuit Flying Competiton Rules

The rule changes are as follows -

For 2016, the committee combined the rules into a single CR, as promised at the 65th Plenary, in order to prepare for a first World Championships of Performance Flying and World Cup of Acrobatic Flying in 2016.

4 The Acrobatic Event

2015 ~~3.4 — Working time : 55 seconds~~

2016 4.3.3.2 Unless otherwise specified in this section, the working time is 65 seconds.

5 Rules Specific to the Event

2015 ~~5.1.2 — The order of jumping is at the discretion of the Meet Director and Chief Judge based on safety considerations. (Performance Flying)~~

2015 ~~5.2. — Order of jumping: is at the discretion of the Meet Director and Chief Judge based on safety considerations. (Acrobatic Flying)~~

2016 5.1.2 The starting order of the first round of jumping shall be in reverse standing order of the most recent FCE, subject to the discretion of the Meet Director and Chief Judge based on safety considerations.

6. Rules Specific to the Performance Event

6.1. General Rules

2015 ~~5.2.4 All jumps for a distance task or a round should be made from the same, or back-to-back loads, in order that competitors jump in similar winds. Rejumps for the distance task should be made as soon as possible to ensure similar wind conditions. The same criteria applies to the speed task of a round.~~

2016 6.1.2 All jumps for the distance and speed tasks of a round should be made from the same, or back-to-back loads, in order that competitors jump in similar winds. Rejumps for the distance task or the speed task should be made as soon as possible to ensure similar wind conditions.

6.2. Equipment

2015 ~~4.1.1 Competitors shall not wear additional weight on their body or equipment. If any additional weight is worn, the score will be zero for that jump.~~

2016 6.2.1. Competitors shall not carry additional or removable weight on their body or equipment. They will be weighed by the FAI Controller at the start of the competition to establish a baseline weight, which may fluctuate by +/- 2kg before requiring an inspection. If the addition or removal of weight is detected, the score for that jump will be zero.

2016 6.2.1.1. This rule shall include parachute equipment that is overweight in the judgment of the the Chief Judge. This decision shall not be grounds for protest.

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2016 6.2.3. A competitor shall not wear any other electronic device or wires closer than 2.54cm from the official PLD as measured by the judging staff. However, a second identical PLD unit may be worn without regard to this separation requirement. If any such electronic device affects the PLD system, and the source of the interference is not obvious and beyond the reasonable control of the jumper, a rejump may be granted by the Chief Judge, without respect to 6.1.2.

8 Judging & Scoring

8.2 Acrobatic Event

2015 ~~6.3.2~~—A panel consisting of ~~three (3) Judges must evaluate each Team's routine.~~
Where possible, a complete round shall be judged by the same panel.

2016 8.2.3.2 A panel consisting of five (5) judges must evaluate each team's routine.
Where possible, a complete round shall be judged by the same panel.

8.2.9 Score Calculation

2016 8.2.9.1. The teams score for each round is calculated by discarding the high and low scores and averaging the three remaining scores, rounded to one decimal place.

Key:

Original unchanged text - 1st 2016 Edition of the Competition Rules

~~Text to be removed/and or changed~~

New wording for the 2016 Edition

Clarification or explanation by the Committee Chair

The above Wingsuit Competition Rules changes are incorporated into the combined 2016 Performance and Acrobatic Wingsuit Flying Competition Rules which are posted on the FAI/IPC website.