**4.4. Individual Overall Winner**

4.4.1. The final ranking of all competitors is calculated by adding the total placing of each competitor in the Style and Individual Accuracy Landing events after all completed rounds including tie-breaking rounds and excluding the competitors taking part in only one individual event. Only those competitors in both events will qualify for the overall event and they must have performed at least one competition jump in both Style and Accuracy Landing in that competition and must be re-ranked accordingly, excluding all competitors taking part in only one individual event. Only those competitors who have performed at least one competition jump in both Style and Accuracy Landing qualify. Event standings must be re-ranked accordingly before calculating the total points.

4.4.2. The winner is the man or woman with the lowest total points. If two competitors share equal totals, the title will be awarded to the competitor achieving the highest ranking in either event. Should a tie still exist, the title is awarded to the competitor with the highest ranking in the accuracy event. Should a tie still exist co-champions will be declared. The same tie-breaking procedures will be followed for all places. This tie-breaking procedure will be followed for the first three medal places.

**5.1.1 Wind Drift Indicator**

5.1.1.2. Prior to starting the event, or if jumping has been interrupted for more than sixty (60) minutes, at least one wind drift indicator must be dropped from an altitude 100 m below the exit altitude and above the target by a judge or an experienced parachutist appointed by the Chief or Event Judge.

5.1.1.3. The wind drift indicator must have approximately the same rate of descent as the parachutes used by most of the competitors. Competitors must be given an opportunity to observe the descent of the wind drift indicator and its landing point must be marked on an aerial photo or plan of the drop zone available to competitors at the boarding area.

5.1.1.4. Continuity of the event and the opportunity for competitors to observe canopies in the air is considered sufficient for all competitors to evaluate the opening point.

5.1.1.5. When the boarding area is not close to the target area, as determined by the Jury, and competitors have been at the boarding area for more than 60 minutes they must be informed of the wind speed and direction at the target area before boarding.

5.1.3.1. The maximum allowable wind speed at ground level in the accuracy events is set by mutual agreement of the Chief Judge, FAI Controller and Meet Director at a value no less than 6.0 m/s and no more than 7.5 m/s. This maximum limit will be given to the competitors at the initial briefing and will remain for the duration of the competition. The wind limit may be lowered for an entire round and will apply to any re-jumps from that round. The limit may be changed after each completed round.
5.1.5.6. **In order not to damage the AMD, suitable footwear must be worn.** Footwear must not damage the AMD. The sole must be flat without any knob protruding from it. On the horizontal plane, the portion of the shoe touching the target must have a minimum diameter of one (1) cm. On the vertical plane, the angle of the part of the sole touching the target must have a n angle of 90° (plus or minus 15°) as depicted in the diagram. The EJ has the right to disqualify the use of specific footwear at any time. This decision is not grounds for protest.

5.2.8.8. Continuation of last loop after passing the horizontal level (+)
   - 1-30 deg  No penalty
   - 31-60 deg  0.4 sec
   - 61-90 deg  1.5 sec
   - >180-90deg  16.0 sec

6.1.1.3. A failure of the camera system or if one or more cameras do not work/view blocked is not a reason for protest.

We need to change the numbering from 6.1.1.3. to 6.1.1.8. with 6.1.1.4 – 6.1.1.9

7. **TITLE OF THE COMPETITION**

“The (….th) FAI World/Continental Accuracy Landing and Style  Championships” *(Add title of Junior WPC/CPC as required).*

7.1. **Aims of the FAI World / Continental Championship or World Cup**

7.1.1. To determine the World / Continental Champions or winner of the World Cup (Male and Female) in the following events:

- Accuracy Landing **Champion**;
- Style **Champion**;
- Overall **Champion**;
- Champions in Team Accuracy Landing;
• Overall Champion Nation
• Junior Accuracy Landing;
• Junior Style;
• Junior Overall.

7.1.2. To determine the Individual World / Continental Junior Champions (Male and Female):

• Junior Accuracy Landing Champion;
• Junior Style Champion;
• Junior Overall Champion.

7.2.2.1. The top 30 male including junior and 15 female placements (including ties), plus all male and female junior competitors continue after round 8 continue into the semi-final (round 9) after round 8.

7.2.2.2. The top 15 male and the 8 female placements (including ties), plus all male and female junior competitors placed in round 9 (semi-final) advance qualify for to the final round.

7.2.4.1. After completion of the 2nd round, competitors with an aggregate score of 17 seconds or less for males and 20 seconds or less for females (minimum 10), including penalties, qualify for the 3rd round, plus all male and female juniors. (Minimum 10).

7.2.4.2. After completion of the 3rd round, there will be a cut and 50 % of competitors (Minimum 10), placed in aggregate score after the 3rd round, plus all male and female juniors qualify for the 4th round.

7.2.4.3. After completion of the 4th round, there will be a cut and 50 % of competitors (minimum 10 and maximum 20), placed in aggregate score after the 4th round, plus all male and female juniors qualify for the final 5th round.

7.5.3.1. The Overall World / Continental Champion Nation, separate for men and women, is the nation with the lowest total, calculated as the sum of Team Style and Team Accuracy Landing ranks. All team members who don’t participate in the Style Event receive the score of 16.00 seconds as a virtual score for the first and second round the four best numerical placings in the individual overall ranking separately calculated virtual team style ranking are added in order to get the team style ranking. Only members of teams participating in team accuracy (with a minimum of four participants) will be considered and 7.3.1. applies. This score is only used for the virtual team style rank to then add the team accuracy rank after all completed rounds and by that to calculate the Nations (team) Overall.

7.5.3.2. If two nations share equal totals, the title of Overall World/Continental Champion nation will be awarded to the nation achieving the heights placing in the team Accuracy Landing event. In the event of a tie for the first three places in the Nation Overall event, the Nation with the best ranking in one event will be the winner; if this does not break the tie, then the Nation with the better ranking in Team Accuracy will be the winner, otherwise, they will be declared co-champions.

7.6.1. Medals are awarded to the three competitors who have the highest placing in the Individual Accuracy Landing and Style events and to the three teams who have the highest